

Housing Authority of the City of Pittsburgh

Contracting Officer 100 Ross Street 2nd Floor Suite 200 Pittsburgh, PA 15219 (412) 456-5248 Fax: (412) 456-5007 www.hacp.org

March 8, 2016

Video Audio Training Rebid RFP #800-02-16 Rebid

ADDENDUM NO.3

This addendum issued March 8, 2016 becomes in its entirety a part of the Request for Proposal RFP #800-02-16 Rebid as is fully set forth herein:

Item 1: Q: We have some equipment, but does HACP have equipment we can use as well?

A: Yes. We have audio & video equipment that can be used by students/ staff. It cannot be taken off site.

Item 2: Q: Based on our review, it looks like 80 youth will be served. Is this 40 youth per site?

A: Yes. That is an approximate total. Daily attendance is limited to a max of 8 students due to space & equipment limitations. With rare exceptions (special projects, etc.), class size rarely exceeds 10.

Item 3: Q: Is the program expected to run only Monday through Fridays? Or can field trips be scheduled for Saturdays?

A: Monday through Friday is expected for regular hours. We are open to weekend field trips but cannot guarantee access to HACP program space during weekend hours.

Item 4: Q: Is this a school year only program? Or are we required to do summer programming as well?

A: No. It is year round. Based upon funding availability, there is potential for extended hours over the summer months.

Item 5: Q: What is the maximum cost per youth?

A: The program is free for HACP resident youth to attend.

Proposals should provide an hourly rate for the company/ organization with the understanding that they will need to provide two employees for regularly scheduled program hours. See RFP for total number of

hours per month. There should not be a per student fee.

Item 6: The proposal due date, time and location remain unchanged at March 21, 2016 at 10:00 AM at the HACP Procurement Dept., 100 Ross St. 2nd Floor, Suite 200, Pittsburgh, PA 15219.

END OF ADDENDUM NO. 3

Mr. Kim Detrick

Procurement Director/Contracting Officer

Date